

The Concept of Industrial Ecosystems

Overview of the general approach

BusinessEurope workshop 16.07.2020

The ecosystem approach to Community industrial policy

The communication "A new industrial strategy for Europe":

"ecosystems encompass all players operating in a value chain: from the smallest start-ups to the largest companies, from academia to research, service providers to suppliers".

• The communication "Europe's moment: Repair and Prepare for the Next Generation":

"The pandemic has served to reaffirm the interdependence of our economies and the importance of a fully functioning Single Market. [...] Our industrial ecosystems are increasingly integrated and connected. Research, engineering, manufacturing, assembly and servicing often take place in different parts of Europe, and allow businesses to be more competitive and focus on what they do best. This will be exactly what is needed for Europe's recovery".



The ecosystem approach to Community industrial policy

The Commission staff working document <u>Identifying Europe's Recovery Needs</u>

"The notion of Ecosystems captures the complex set of interlinkages among sectors and firms spreading across countries in the Single Market [...]. The Ecosystems encompass all players operating along a value chain: the smallest start-ups and the largest companies, the research activities, the services providers and suppliers. They allow for a bottom-up approach that takes into account specificities of business models, high percentage of vulnerable players (SMEs and micro) and interdependencies."



Why the ecosystem lens?

- Highlights interdependencies between Member States.
- Identifies efficiency bottlenecks and Single Market shortcomings.
- Takes into account the regulatory context.
- Dynamic concept and (attempted) real time measurement.



Industrial Ecosystems in Europe

- · Social enterprises, associations and cooperatives aiming at generating a social impact, often proximity based
- Retail sales
- · Wholesale connected to consumers

Retail

Construction

Digital

Health

- Building of residential and non-residential estates
- · Building of roads and railways,
- · Building of utilities and civil engineering
- · Associated activates
- Telecommunications
- Software publishing, computer programming and consultancy
- Data processing, hosting, web portals
- Manufacturing of computers, communication equipment and consumer electronics
 - Pharmaceuticals and other medical products
 - Personal protective equipment
 - Medical services, hospitals, nursing homes, residential care

- Passenger transport and travel
- · Hotels, short term accommodation
- · Restaurants and catering
- Events, theme parks

Proximity & Social **Tourism Creative &** Cultural **Industries**

- Newspapers, books and periodicals
- Motion picture, video and television
- · Radio and music

Aerospace & Defence

- Aircraft production
- · Space manufacturing and services
- Defense products and technologies

Industrial **Ecosystems for the** Recovery

 Production of textiles, wearing apparel, footwear, leather and, jewellery



- Raw starting materials (semiconductor wafers)
- Semiconductor manufacturing tools
- Design and manufacturing of semiconductor components

Mobility -Transport -**Automotive**

- Production of motor vehicles, ships and trains, and accessories
- Their repair and maintenance
- Transport

- Plant and animal production
- Processing of food

Renewable **Energy**

 Raw materials Intensive Industries

Energy-

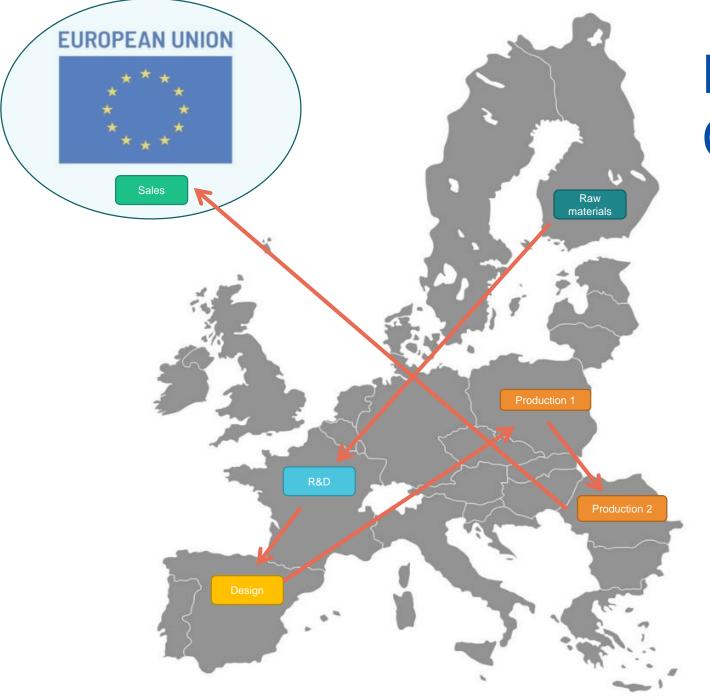
- Manufacturing of products with high environmental impact: chemicals, iron and steel, forest-based products, plastics, refining, cement, rubber, non-ferrous metals, fertilisers, etc.
- Electric motors, engines and turbines
- Electric power generation
- Manufacturing and distribution of gas



The ecosystem approach in practice

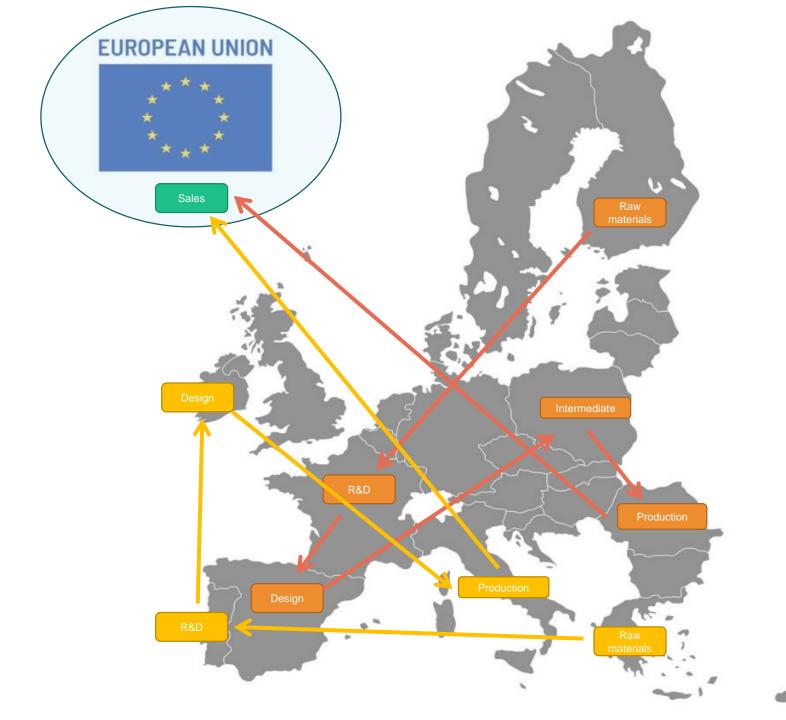
- Ecosystems as networks rather than (value) chains:
 - Trace the complex links across firms, sectors and institutions.
- Ecosystems include both private and public activities.
 - Public institutions and research centres as key actors in their interactions with firms.
- Ecosystems evolve continuously.
 - Not meant as a fixed and discrete unit of observation.





Linear Value Chain



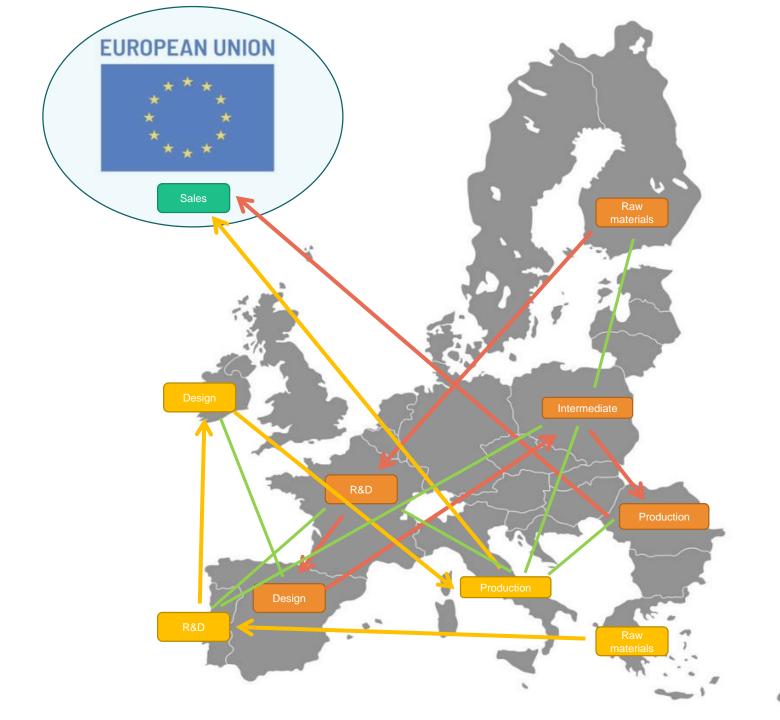


Value chain A

Value Chain B

In reality, many value chains coexist...

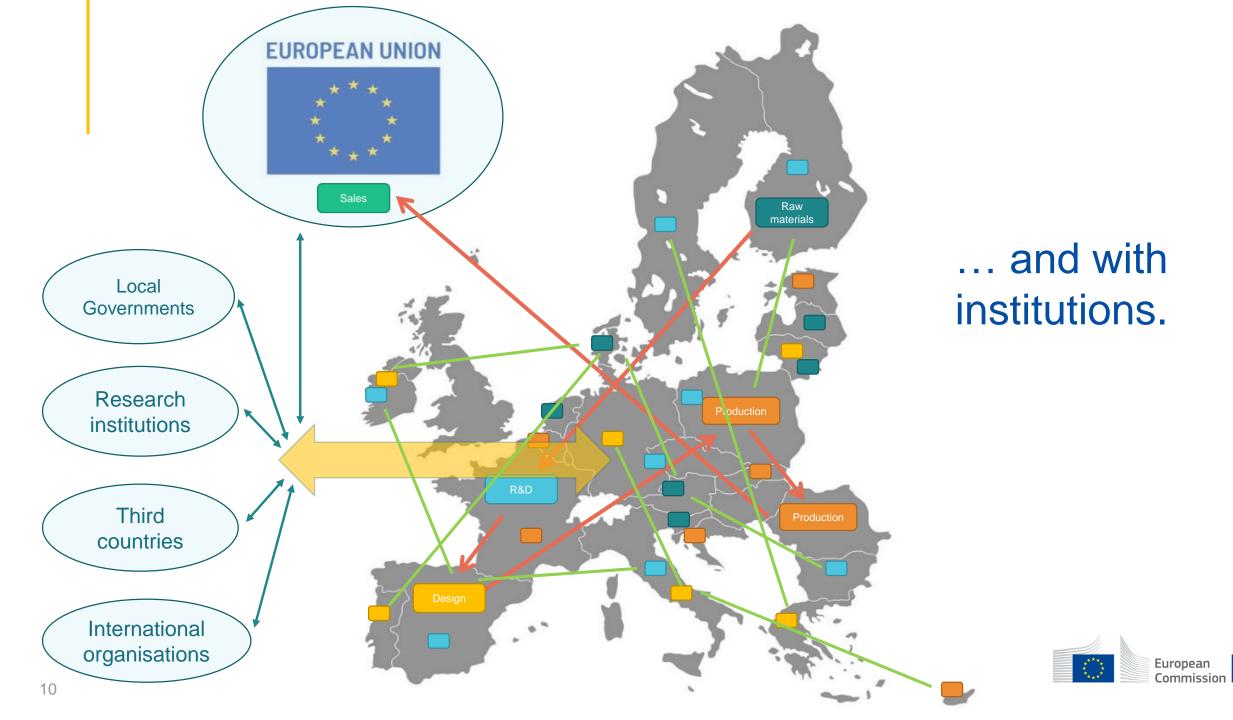




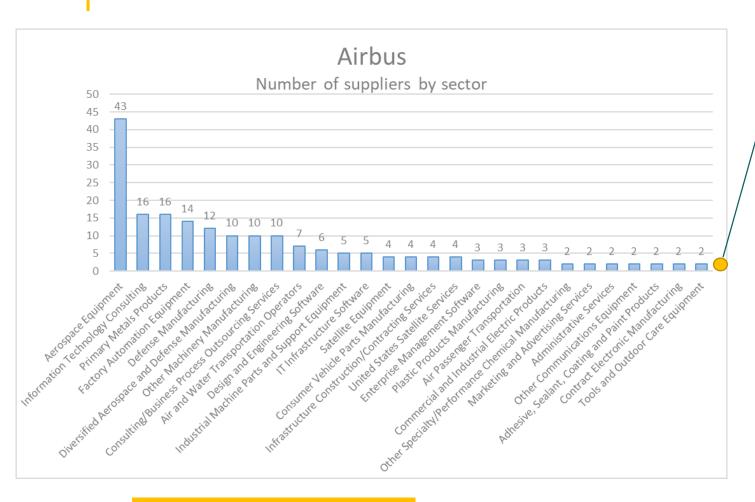
Value Chain B

...interact with each other ...





Links across sectors...

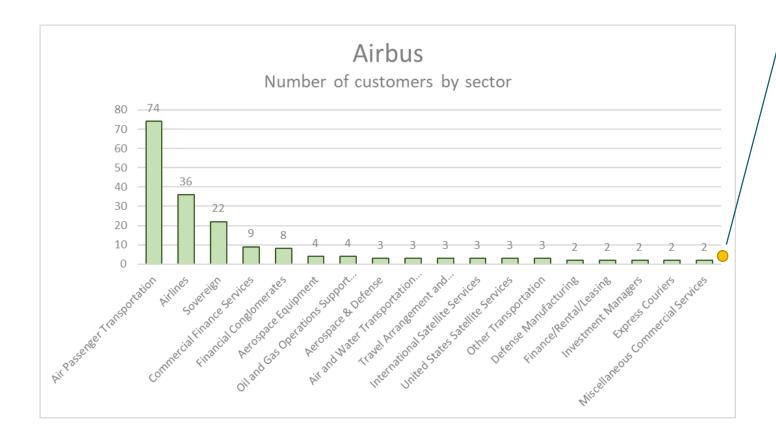


Sector	Suppliers
General Computer Hardware	1
Infrastructure and Network Consulting Services	1
Commerce Equipment	1
Natural Resource and Construction Machinery Makers	1
Financial Conglomerates	1
Commercial Finance Services	1
Module and Subassembly Components	1
Finance Software and Services	1
Analog and Mixed Signal Semiconductors	1
Plastic Packaging Products	1
Test and Measurement Equipment	1
Other Electrical Equipment/Power Systems Makers	1
Equipment and Supplies Distributors	1
Other Food and Beverage Services	1
International Satellite Services	1
Air, Liquid and Gas Control Equipment	1
Consumer Data and Services	1
Electronic Equipment/Instruments	1
Computer Systems	1
Software Distributors	1
Professional Data and Services	1
Equity REITs	1
General Semiconductors	1
Memory Semiconductors	1
Power Generation and Support Products	1
Textile Products	1
Other Electric and Natural Gas Utilities	1
Other Leisure Goods	1
Motor Vehicles and Parts Sales and Rental	1
Facilities and Other Support Services	1
Industry-Specific Software	1
Electronics Manufacturing Equipment	1
Metal Parts and Component Manufacturing	1
Interconnect Electronic Components	1
Semiconductor Manufacturing Capital Equipment	1
Commercial Transportation Equipment Manufacturing	1
Diversified Materials	1
Other Metal Product Manufacturing	1
Electronic Security Equipment	1





Links across sectors...



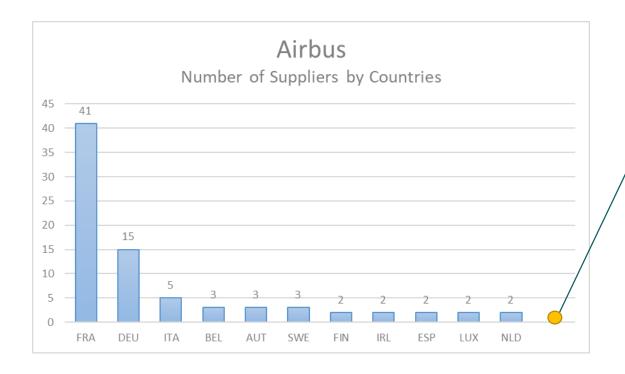
Sector	Suppliers
Air Freight/Couriers	1
Savings Banks	1
Materials Distributors	1
Other Passenger Transportation	1
Contract Drilling	1
Asset Management and Financial Advisory Services	1
Other Ambulatory and Outpatient Patient Care	1
Food Production	1
Commercial Transportation Equipment Manufacturing	1
Insurance Brokers/Services	1
Oilfield Services/Equipment	1
General Food and Beverage Production	1
Europe, Middle East and Africa Banks	1
Processor Semiconductors	1
Diversified Industrial Distribution	1
Nireline Services	1
Movies/Entertainment	1
Province/State	1
Other Consumer Services	1
Other Machinery Manufacturing	1
United States Commercial Banks	1
General Personal Care and Cleaning Products Makers	1
Diversified Aerospace and Defense Manufacturing	1
Trucks/Construction/Farm Machinery	1
Hotels/Resorts/Cruise lines	1
Asia/Pacific Banks	1
Electric Utilities	1
Supranational	1



Source: FactSet database



... and across countries



Rest of the World	Suppliers
USA	71
GBR	24
CHN	11
IND	9
AUS	5
JPN	4
KOR	4
ISR	4
CHE	3
CAN	3
TWN	3
HKG	3
MYS	2
ROU	2
SGP	2
NOR	1
RUS	1
TUR	1
MAR	1
VNM	1

Suppliers in 11 EU and 20 extra EU countries

Source: FactSet database

Customers in 72 countries

Source: FactSet database

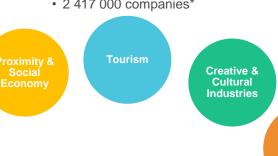


How to measure Ecosystems?

- First attempt developed in the context of preparatory work for the recovery package, aimed at estimating losses.
 - Need to avoid double counting (i.e. overlap of ecosystems).
 - Restrictive definitions, covering only core elements.
- Definitions based on 2-4 digit level NACE classification.
 - Data from Eurostat Structural Business Statistics, complemented with National Accounts.
 - Firm level data to assess solvency and equity losses due to COVID crisis.
 - Firm level data to map sectoral links
 - Economic sentiment indicators from the Joint Harmonised EU Programme of Business and Consumer Surveys.

Industrial Ecosystems in Europe · 3.8% of EU value added • €116 bn in turnover* • 8.3 mn employees • 295 000 companies* • 8.8% of EU value added • €5.2 tn in turnover

- 6.1% of EU value added
- €1.3 tn in turnover
- 16.3 mn employees (23m broad definition)
- 2 417 000 companies*



- 2.7% of EU value added
- €405 bn in turnover*
- 5.1 mn employees
- 1 104 000 companies*

Aerospace & Defence

- 1.6% of EU value added
- €376 bn in turnover
- 1.5 mn employees
- 44 000 companies

 10.5% of EU value added • €2.4 tn in turnover

• 21.3 mn employees

• 4 401 000 companies

• 10% of EU value added

• €366 bn in turnover*

• 17.6 mn employees

• 69 000 companies*

- 22.3 mn employees
- 4 981 000 companies
- 4.5% of EU value added
- €1.0 tn in turnover*
- 5.3 mn employees
- 851 000 companies

Construction

Retail

Digital

Health

Industrial **Ecosystems for the** Recovery

- 0.7% of EU value added
- €198 bn in turnover
- 1.93 mn employees
- 213 000 companies

Electronics

- 0.5% of EU value added
- €133 bn in turnover
- 0.6 mn employees
- 20 000 companies

Energy-Intensive

Industries

- 7.1% of EU value added
- €3.0 tn in turnover
- 11.4 mn employees
- 1 496 000 companies

Warning:

Preliminary data

* Underestimation due to data availability

- 4.9% of EU value added • €1.1 tn in turnover*
- 14.4 mn employees
- 281 000 companies*

- Energy
 - 1.6% of EU value added
 - €795 bn in turnover
 - 1.3 mn employees
 - 52 000 companies

- 5.6% of EU value added
- €2.1 tn in turnover
- 6.8 mn employees

Mobility-

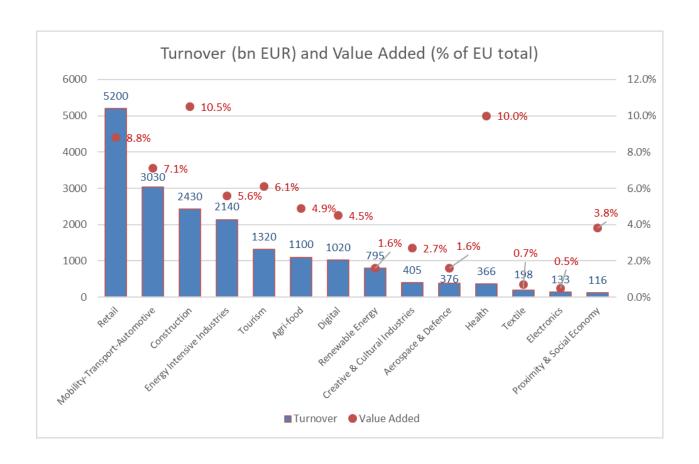
Transport-

Automotive

• 404 000 companies

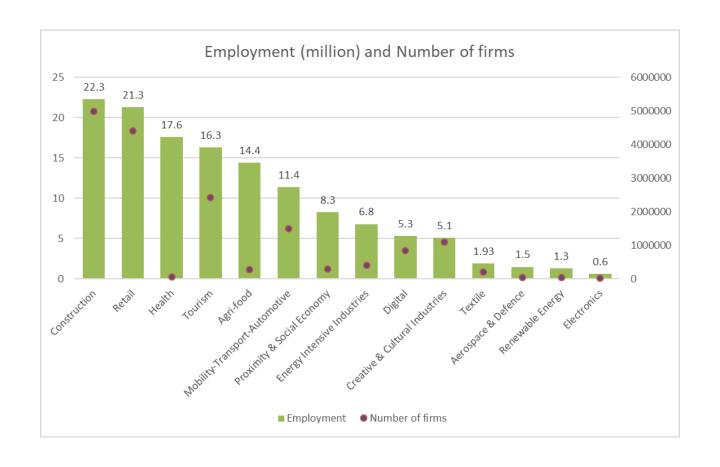


Measuring Industrial Ecosystems (1/2)



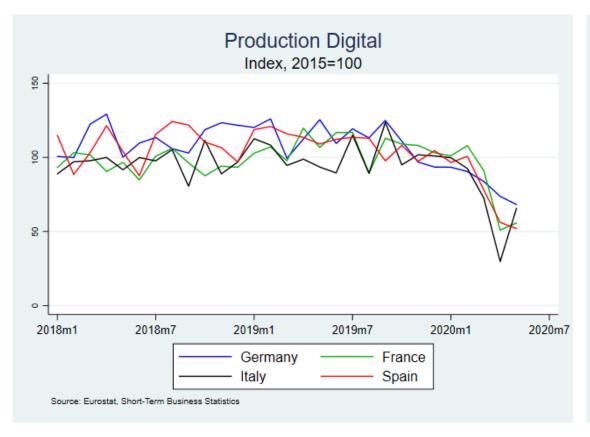


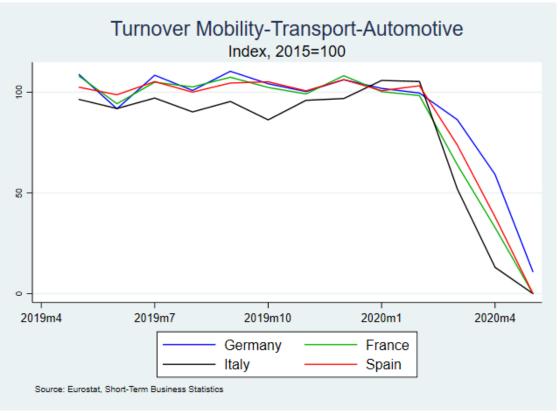
Measuring Industrial Ecosystems (2/2)





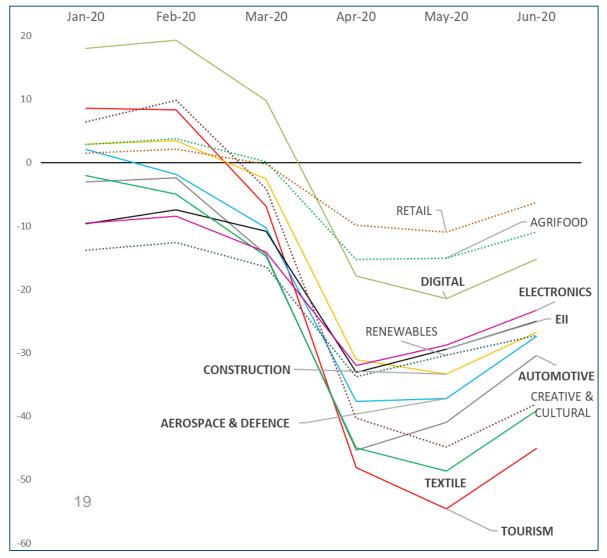
Monthly indicators







Evolution of the Confidence Indicator by Ecosystem



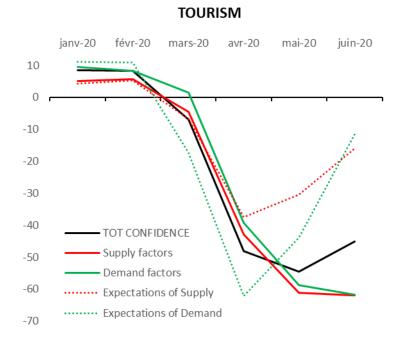
- All ecosystems display negative confidence in June 2020, but improving in comparison with May;
- "Tourism" is the hardest hit, followed by "Textile";
- "Automotive" and "Aerospace" are the ecosystems in which the economic sentiment has improved the most in June.
- Durable goods (as reflected in the ecosystems "Electronics", "Automotive", "Construction", and "Energy intensive") are picking up.

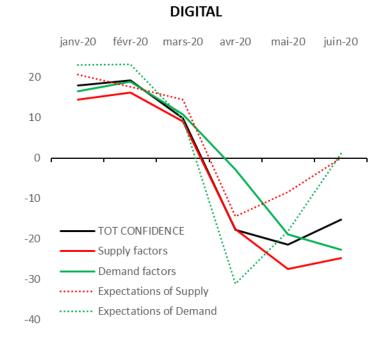
Source: GROW.A1 elaborations on data by the Joint Harmonised EU Programme of Business and Consumer Surveys.

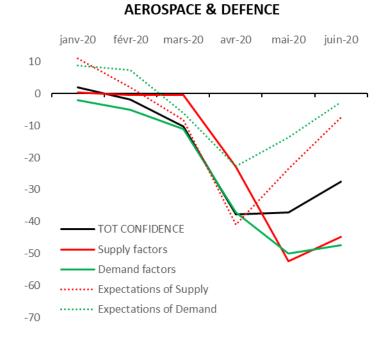
Note: Data cover only partially the ecosystems "Retail", "Agrifood", "Renewables" and "Creative & Cultural", which are represented by dotted lines. For "Health" and "Social Economy" there are not enough NACE2 codes to measure the confidence indicators, so they are not included in the analysis.



Disaggregation of the confidence indicator









Thank you



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